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Network Operations Subcommittee

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HMS Common Inside Plant Management Information Base (MIB) SCTE-HMS-HE-OPTICAL-SWITCH-MIB

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SCOPE

This document is identical to SCTE 85-4 2009 except for informative components which may have been updated such as the title page, NOTICE text, headers and footers. No normative changes have been made to this document.

This document provides MIB definitions for HMS optical switch equipment present in the headend (or indoor) and is supported by a SNMP agent.

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NORMATIVE REFERENCE

IETF RFC 1907 SNMPv2-MIB IETF RFC 2578 SNMPv2-SMI IETF RFC 2579 SNMPv2-TC IETF RFC 2580 SNMPv2-CONF IETF RFC 2737 ENTITY-MIB SCTE 36 SCTE-ROOT SCTE 37 SCTE-HMS-ROOTS SCTE 38-11 SCTE-HMS-HEADENDIDENT-MIB SCTE 83-1 SCTE-HMS-HE-OPTIC-MIB SCTE 38-1 SCTE-HMS-HE-PROPERTY-MIB SCTE 84-1 SCTE-HMS-HE-COMMON-MIB

INFORMATIVE REFERENCE

None

TERMS AND DEFINITIONS

This document defines the following terms:

Management Information Base (MIB) – the specification of information in a manner that allows standard access through a network management protocol.

REQUIREMENTS

This section defines the mandatory syntax of the SCTE-HMS-HE-OPTICAL-SWITCH-MIB. It follows the IETF Simple Network Management Protocol (SNMP) for defining managed objects.

The syntax is given below.

SCTE-HMS-HE-OPTICAL-SWITCH-MIB DEFINITIONS ::= BEGIN

IMPORTS

MODULE-COMPLIANCE, OBJECT-GROUP FROM SNMPv2-CONF OBJECT-TYPE, MODULE-IDENTITY, Unsigned32, Integer32 FROM SNMPv2-SMI DisplayString FROM SNMPv2-TC entPhysicalIndex FROM ENTITY-MIB HeFaultStatus,HeHundredthNanoMeter, HeTenthdB, HeTenthdBm, HeOnOffControl FROM SCTE-HMS-HEADENDIDENT-MIB heOpticalSwitchGroup FROM SCTE-HMS-HE-OPTICS-MIB;

heOpticalSwitchMIB MODULE-IDENTITY LAST-UPDATED "200310090000Z" -- Oct 9, 2003 ORGANIZATION "SCTE HMS Working Group" CONTACT-INFO "SCTE HMS Subcommittee, Chairman mailto: standards@SCTE.org"

DESCRIPTION

"The MIB module for the HMS HE Optical Switch module entities.

This MIB module is for representing optical switch equipment present in the headend (or indoor) and is supported by a SNMP agent.

This MIB is limited in its scope and intended to describe an A-B (2 input and 1 output) or a crossbar optical switch. Up to 2 optical inputs and 2 outputs are supported. Any devices with more than 2 optical inputs or outputs shall be covered by another MIB.

This MIB does not intend to dictate all of the nuances involved in changing control settings (automatic or manual mode, changing switch controls in each possible mode combination). The most common desired behaviors are noted but specific switch operation and behavior are left to the optical switch vendors.

Not all control enumerations must be supported. This is noted in the variables that have optional enumerations.

Refer to the associated notes for information on what SNMP responses should be returned for unsupported enumerations."

::= { heOpticalSwitchGroup 1 }

heOpSwitchMIBObjects OBJECT IDENTIFIER ::= { heOpticalSwitchMIB 1}

-- Every optical switch is modeled by the tables presented

-- in this MIB module. These tables extend the entPhysicalTable

-- according to RFC 2737. The extension index entPhysicalIndex uniquely

-- identifies the optical switch.

-- Every optical switch is also modeled by the following tables:

- -- entPhysicalEntry 1 row; (defined in document: RFC2737)
- -- heCommonEntry 1 row. (defined in document: HMS111)

-- Every optical switch module will have its alarms modeled by the table:

- propertyEntry x rows; (defined in document: HMS026)
- -- (where x is the nos. of alarmable analog properties supported
- -- by the optical switch)
- -- discretePropertyEntry y rows; (defined in document: HMS026)
- -- (where y is the nos. of alarmable digital properties supported by
- -- the optical switch)

-- Every optical switch module will have a list of currently active

- -- alarms modeled by the table:
- -- currentAlarmEntry z rows; (defined in document: HMS026) -- (where z is the nos. of current active alarms in the optical
- -- switch)

--

- -- Thus, an A-B optical switch (2 optical inputs and one optical output)
- -- will be represented by one row in entPhysicalTable, one row in
- -- heCommonTable, one row in heOpSwitchUnitTable, two rows in
- -- heOpSwitchInputTable and one row in heOpSwitchOutputTable.
- -- Additionally, a crossbar optical switch (2 inputs and 2 outputs)
- -- will be represented by one row in entPhysicalTable, one row in
- -- heCommonTable, one row in heOpSwitchUnitTable, two rows
- -- in heOpSwitchInputTable and two rows in heOpSwitchOutputTable.

-- Correlation of outputs and inputs are indicated by the heOpSwitchState

- -- variable. Correlation of physical inputs and outputs to
- -- heOpSwitchInputTable and heOpSwitchOutputTables rows is indicated
- -- by the heOpSwitchInputDescription and heOpSwitchOutputDescription
- -- variables.

-- the Optical Switch Unit Table heOpSwitchUnitTable OBJECT-TYPE SYNTAX SEQUENCE OF HeOpSwitchUnitEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "A table containing information about Optical Switch used in an indoor environment."

::= { heOpSwitchMIBObjects 1 }

heOpSwitchUnitEntry OBJECT-TYPE

```
SYNTAX
                        HeOpSwitchUnitEntry
  MAX-ACCESS not-accessible
  STATUS current
  DESCRIPTION
       "List of information about each optical switch."
  INDEX { entPhysicalIndex }
    ::= { heOpSwitchUnitTable 1 }
HeOpSwitchUnitEntry ::= SEQUENCE {
  heOpSwitchMode
                                                                  INTEGER,
  heOpSwitchControl
                               INTEGER.
  heOpSwitchRevertEnable
                                 HeOnOffControl,
  heOpSwitchState
                              INTEGER,
  heOpSwitchFailoverStatus
                                  HeFaultStatus.
  heOpSwitchBothInputStatus
                                   HeFaultStatus.
  heOpSwitchSelectWavelength
                                                 HeHundredthNanoMeter,
  heOpSwitchHysteresis
                                HeTenthdB.
  heOpSwitchWaitToRestoreTime
                                     Integer32
}
heOpSwitchMode OBJECT-TYPE
  SYNTAX
               INTEGER {
    automatic(1),
    manual(2)
                          read-write
  MAX-ACCESS
  STATUS
                current
  DESCRIPTION
      "This controls and/or reports the switching mode. If
                  automatic(1), the optical switch will evaluate the optical
                  input status and make the decision to affect the switch state.
                  If set to manual(2), the optical switch will not affect the
                  switch state itself."
  ::= { heOpSwitchUnitEntry 1 }
heOpSwitchControl OBJECT-TYPE
  SYNTAX
               INTEGER {
    pathA(1),
    pathB(2),
    cross(3),
    bar(4),
    bothA(5),
    bothB(6)
  MAX-ACCESS
                          read-write
  STATUS
                current
  DESCRIPTION
       "Sets the intended state of the Optical Switch. The effect
                         of this control will depend on the value of heOpSwitchMode.
                         If heOpSwitchMode is set to automatic, the value this
                         control is set to will be the preferred setting. If it is
                         set to manual, the switch will assume this setting. Actual
                         switch operation while changing switch control value(s)
                         is up to the equipment vendor. For example, if the switch
```

is in manual mode and the operator tries to connect the
output to an invalid input, the switch may or may
not change state.

Not all enumerations must be supported. For example, an A-B optical switch may support only the pathA and pathB enumerations while a cross-bar switch may support cross, bar, bothA or bothB or only cross and bar but not pathA and pathB enumerations. See the note below about the expected SNMP response.

- A value pathA(1) connects the switch output to side A (first input) of the switch. This enumeration is intended for use by an A-B switch.
- A value pathB(2) connects the switch output to side B (second input) of the switch. This enumeration is intended for use by an A-B switch.

A value cross(3) connects the switch outputs to the inputs

as follows:

Side A (first or primary) output is connected to side B (second or alternate) input.

Side B (second or alternate) output is connected to

side A (first or primary) input.

This enumeration is intended for use by a cross-bar switch. A value bar(4) connects the switch outputs to the inputs as

follows:

Side A (first or primary) output is connected to side A (first or primary) input.

Side B (second or alternate) output is connected to

side B (second or alternate) input.

This enumeration is intended for use by a cross-bar switch.

A value bothA(5) connects the switch outputs to the inputs as

follows:

Side A (first or primary) output is connected to side A (first or primary) input.

Side B (second or alternate) output is connected to

side A (first or primary) input.

This enumeration is intended for use by a cross-bar switch.

A value bothB(6) connects the switch outputs to the inputs

as follows:

Side A (first or primary) output is connected to side B (second or alternate) input. Side B (second or alternate) output is connected to side B (second or alternate) input.

This enumeration is intended for use by a cross-bar switch.

*** IMPORTANT *** It is NOT required that an optical switch support all enumerations. A SET request for an unsupported value shall yield a badValue(3) error by an SNMPv1 agent or an inconsistentValue(12) by an SNMPv2 agent." ::= { heOpSwitchUnitEntry 2 }

heOpSwitchRevertEnable OBJECT-TYPE SYNTAX HeOnOffControl MAX-ACCESS read-write STATUS current DESCRIPTION "This controls the use of revertive switching.

> If set to on, the switch will attempt to go back to the preferred settings indicated by heOpSwitchControl if heOpSwitchMode is set to automatic, and the input status of the preferred input is normal. The switch will not attempt to revert to the settings indicated by heOpSwitchControl until heOpSwitchWaitToRestoreTime (if supported) has expired since the preferred input was restored to normal levels.

If set to off, the switch will not attempt to go back to the preferred settings indicated by heOpSwitchControl if heOpSwitchMode is set to automatic, and the input status of the preferred input is normal.

```
::= { heOpSwitchUnitEntry 3 }
```

```
heOpSwitchState OBJECT-TYPE
SYNTAX INTEGER {
pathA(1),
pathB(2),
cross(3),
bar(4),
bothA(5),
bothB(6)
```

}

MAX-ACCESS read-only STATUS current DESCRIPTION

> "Reports the state of the Optical Switch. Not all enumerations must be supported. For example, an A-B optical switch may support only the pathA and pathB enumerations while a cross-bar switch may support cross, bar, bothA or bothB or only cross and bar but not pathA and pathB enumerations.

A value pathA(1) indicates that the switch output is being fed by side A (first input) of the switch. This enumeration is intended for use by an A-B switch.

A value pathB(2) indicates that the switch output is being fed by side B (second input) of the switch. This enumeration is intended for use by an A-B switch.

A value cross(3) indicates that the switch outputs are fed as

follows: Side A (first or primary) output is connected to side B (second or alternate) input. Side B (second or alternate) output is connected to side A (first or primary) input.

This enumeration is intended for use by a cross-bar switch.

A value bar(4) indicates that the switch outputs are fed as

follows:

Side A (first or primary) output is connected to side A (first or primary) input. Side B (second or alternate) output is connected to side B (second or alternate) input. This enumeration is intended for use by a cross-bar switch.

A value bothA(5) indicates that the switch outputs are fed as

follows:

Side A (first or primary) output is connected to side A (first or primary) input. Side B (second or alternate) output is connected to side A (first or primary) input. This enumeration is intended for use by a cross-bar switch.

A value bothB(6) indicates that the switch outputs are fed as

follows:

Side A (first or primary) output is connected to side B (second or alternate) input. Side B (second or alternate) output is connected to side B (second or alternate) input. This enumeration is intended for use by a cross-bar switch."

::= { heOpSwitchUnitEntry 4 }

heOpSwitchFailoverStatus OBJECT-TYPE SYNTAX HeFaultStatus MAX-ACCESS read-only STATUS current DESCRIPTION "The integral status of both inputs.

> A value is fault(2), if current switch state heOpSwitchState is different than the preferred setting heOpSwitchControl, otherwise, it is normal(1).

This object must provide for the alarm management capabilities with a corresponding entry in the discretePropertyTable of SCTE-HMS-PROPERTY-MIB (HMS026).

An alarm shall be recorded as an entry in the currentAlarmTable of SCTE-HMS-PROPERTY-MIB (HMS026).

A log record shall be added as an entry in the heCommonLogTable.

An heCommonAlarmEvent notification shall be sent."

::= { heOpSwitchUnitEntry 5 }

heOpSwitchBothInputStatus OBJECT-TYPE SYNTAX HeFaultStatus MAX-ACCESS read-only STATUS current DESCRIPTION "The integral status of both inputs. A value is fault(2), if both input levels are below the nominal value; otherwise, it is normal(1). This object must provide for the alarm management capabilities with a corresponding entry in the discretePropertyTable of SCTE-HMS-PROPERTY-MIB (HMS026). An alarm shall be recorded as an entry in the currentAlarmTable of SCTE-HMS-PROPERTY-MIB (HMS026). A log record shall be added as an entry in the heCommonLogTable. An heCommonAlarmEvent notification shall be sent." ::= { heOpSwitchUnitEntry 6 } heOpSwitchSelectWavelength OBJECT-TYPE HeHundredthNanoMeter SYNTAX "0.01 nm" UNITS MAX-ACCESS read-write STATUS current DESCRIPTION "Wavelength feeding the particular input of the optical switch. Typical values might be 131000 (1310 nm) and 155000 (1550 nm)." ::= { heOpSwitchUnitEntry 7 } heOpSwitchHysteresis OBJECT-TYPE SYNTAX HeTenthdB (-20..20) UNITS "0.1 dB" MAX-ACCESS read-write STATUS current DESCRIPTION "Controls switch input hysteresis amount. The amount of hysteresis used and the ability to change it is to be determined by the vendor." ::= { heOpSwitchUnitEntry 8 } heOpSwitchWaitToRestoreTime OBJECT-TYPE SYNTAX Integer32

SYNTAX Integer32 UNITS "1 sec" MAX-ACCESS read-write STATUS current DESCRIPTION "Controls hysteresis time in sec.

If in automatic switching mode and revert mode is enabled,

a switch back to the original side will be delayed for the time specified by this object."

::= { heOpSwitchUnitEntry 9 }

```
the Optical Switch Input Table
heOpSwitchInputTable OBJECT-TYPE
             SEQUENCE OF HeOpSwitchInputEntry
  SYNTAX
  MAX-ACCESS not-accessible
  STATUS
             current
  DESCRIPTION
      "A table containing information about each Optical Switch
                       input used in an indoor environment."
  ::= { heOpSwitchMIBObjects 2 }
heOpSwitchInputEntry OBJECT-TYPE
  SYNTAX HeOpSwitchInputEntry
  MAX-ACCESS not-accessible
  STATUS current
  DESCRIPTION
      "List of information about each optical switch input."
  INDEX { entPhysicalIndex, heOpSwitchInputIndex }
    ::= { heOpSwitchInputTable 1 }
HeOpSwitchInputEntry ::= SEQUENCE
  heOpSwitchInputIndex
                                        Unsigned32,
  heOpSwitchInputOpticalLevel
                                 HeTenthdBm,
  heOpSwitchSetInputPowerThreshold HeTenthdBm,
  heOpSwitchInputStatus
                             HeFaultStatus,
  heOpSwitchInputDescription
                                DisplayString
}
heOpSwitchInputIndex OBJECT-TYPE
  SYNTAX Unsigned32
  MAX-ACCESS not-accessible
  STATUS
             current
  DESCRIPTION
      "Index number corresponding to the Optical Input."
  ::= { heOpSwitchInputEntry 1 }
heOpSwitchInputOpticalLevel OBJECT-TYPE
             HeTenthdBm
  SYNTAX
  UNITS
            "0.1 dBm"
  MAX-ACCESS read-only
  STATUS
             current
  DESCRIPTION
      "The measured optical input power for the optical switch."
  ::= { heOpSwitchInputEntry 2 }
heOpSwitchSetInputPowerThreshold OBJECT-TYPE
  SYNTAX
            HeTenthdBm
  UNITS
            "0.1 dBm"
  MAX-ACCESS read-write
```

STATUS current

DESCRIPTION "Input power switchover point for this input." ::= { heOpSwitchInputEntry 3 }

heOpSwitchInputStatus OBJECT-TYPE SYNTAX HeFaultStatus MAX-ACCESS read-only STATUS current DESCRIPTION "The integral status of the input.

A value is fault(2), if the input levels are not in the nominal range; otherwise, it is normal(1).

This object must provide for the alarm management capabilities with a corresponding entry in the discretePropertyTable of SCTE-HMS-PROPERTY-MIB (HMS026).

An alarm shall be recorded as an entry in the currentAlarmTable of SCTE-HMS-PROPERTY-MIB (HMS026).

A log record shall be added as an entry in the heCommonLogTable.

An heCommonAlarmEvent notification shall be sent."

::= { heOpSwitchInputEntry 4 }

```
heOpSwitchInputDescription OBJECT-TYPE

SYNTAX DisplayString (SIZE (0..32))

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"A description of the switch input. The description text is

to be determined by the equipment manufacturer. For example,

Input A or Side B."

::= { heOpSwitchInputEntry 5 }
```

-- the Optical Switch Output Table heOpSwitchOutputTable OBJECT-TYPE SYNTAX SEQUENCE OF HeOpSwitchOutputEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "A table containing information about each Optical Switch output used in an indoor environment." ::= { heOpSwitchMIBObjects 3 }

heOpSwitchOutputEntry OBJECT-TYPE SYNTAX HeOpSwitchOutputEntry MAX-ACCESS not-accessible STATUS current DESCRIPTION "List of information about each optical switch output." INDEX { entPhysicalIndex, heOpSwitchOutputIndex }

```
::= { heOpSwitchOutputTable 1 }
HeOpSwitchOutputEntry ::= SEQUENCE
ł
  heOpSwitchOutputIndex
                                        Unsigned32,
  heOpSwitchOutputDescription
                               DisplayString
}
heOpSwitchOutputIndex OBJECT-TYPE
             Unsigned32
  SYNTAX
  MAX-ACCESS not-accessible
  STATUS
             current
  DESCRIPTION
      "Index number corresponding to the Optical Output."
  ::= { heOpSwitchOutputEntry 1 }
heOpSwitchOutputDescription OBJECT-TYPE
       SYNTAX
                     DisplayString (SIZE (0..32))
       MAX-ACCESS
                              read-only
       STATUS
                     current
       DESCRIPTION
               "A description of the switch output. The description text is
               to be determined by the equipment manufacturer. For example,
               Output A or Secondary Output."
  ::= { heOpSwitchOutputEntry 2 }
-- conformance information
heOpSwitchMIBConformance OBJECT IDENTIFIER ::= { heOpticalSwitchMIB 2 }
heOpSwitchMIBCompliances OBJECT IDENTIFIER ::= { heOpSwitchMIBConformance 1 }
heOpSwitchMIBGroups
                        OBJECT IDENTIFIER ::= { heOpSwitchMIBConformance 2 }
heOpSwitchBasicCompliance MODULE-COMPLIANCE
  STATUS current
  DESCRIPTION
      "The compliance statement for SNMP HMS Headend Optical
                       Switch entities which implement the SNMP
                       heOpticalSwitchMIB."
  MODULE -- this module
    MANDATORY-GROUPS { heOpSwitchUnitMandatoryGroup,
                         heOpSwitchInputMandatoryGroup,
                                               heOpSwitchOutputMandatoryGroup
             }
  ::= { heOpSwitchMIBCompliances 1 }
heOpSwitchUnitMandatoryGroup OBJECT-GROUP
  OBJECTS {
```

heOpSwitchMode, heOpSwitchControl, heOpSwitchState, heOpSwitchFailoverStatus

```
}
  STATUS current
  DESCRIPTION
      "The main group defines heOpSwitchUnitTable objects which
                        are mandatory to all indoor optical switch modules."
  ::= { heOpSwitchMIBGroups 1 }
heOpSwitchInputMandatoryGroup OBJECT-GROUP
  OBJECTS {
          heOpSwitchInputStatus,
                                 heOpSwitchInputDescription
      }
  STATUS current
  DESCRIPTION
      "The main group defines heOpSwitchInputTable objects which
                        are mandatory to all indoor optical switch modules."
  ::= { heOpSwitchMIBGroups 2 }
heOpSwitchOutputMandatoryGroup OBJECT-GROUP
  OBJECTS {
       heOpSwitchOutputDescription
      }
  STATUS current
  DESCRIPTION
      "The main group defines heOpSwitchOutputTable objects which
                        are mandatory to all indoor optical switch modules."
  ::= { heOpSwitchMIBGroups 3 }
heOpSwitchUnitGroup OBJECT-GROUP
  OBJECTS {
                                heOpSwitchRevertEnable,
                                heOpSwitchBothInputStatus,
                                heOpSwitchSelectWavelength,
                                heOpSwitchHysteresis,
                                heOpSwitchWaitToRestoreTime
      }
  STATUS current
  DESCRIPTION
          "The collection of heOpSwitchUnitTable objects which are used to
                represent the indoor optical switch module."
  ::= { heOpSwitchMIBGroups 4 }
heOpSwitchInputGroup OBJECT-GROUP
  OBJECTS {
                                heOpSwitchInputOpticalLevel,
                                heOpSwitchSetInputPowerThreshold
      }
  STATUS current
  DESCRIPTION
          "The collection of heOpSwitchInputTable objects which are used to
                represent the indoor optical switch module."
  ::= { heOpSwitchMIBGroups 5 }
```